

Additional equipment

RGB TARGET



LASERWAR




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Getting started

1. Introduction

Congratulations on having purchased Electronic RGB Target. Your time in laser tag is our TOP priority. We attempt to keep the game easy, fun, and modern.

The device is functional right out of the box. If you are just getting to know laser tag equipment, the instructions will help you learn quickly and start the game. If you're a seasoned user, go through all of the information and make sure you didn't miss anything from the possibilities provided by Electronic RGB Target.

2. Description

Electronic RGB Target is a technology that adds a new dimension to the traditional laser tag game. The device is a plastic case with 20 LEDs arranged in a circle, an OLED display showing the number of hits, damage, or player ID.

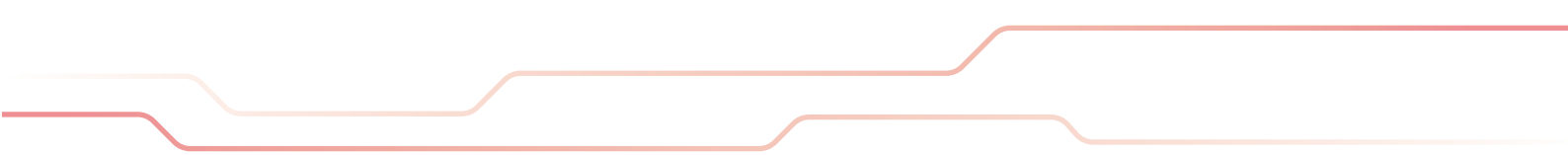
A power switch is located on the device's top side, and the charging connector is located on the right side. Please keep in mind that we've just published a new batch of electronic targets that are activated by pressing a button. It can be found on the device's left side.

Of the features, this game set supports arcade mode. The target works like an electronic shooting gallery. Players can hone their marksmanship and compete in shooting events.

Playing with RGB Electronic Target

3. Switching on/off

Turning the key or pressing a button activates the electronic target. The battery charge will be initially displayed, followed by the device entering game



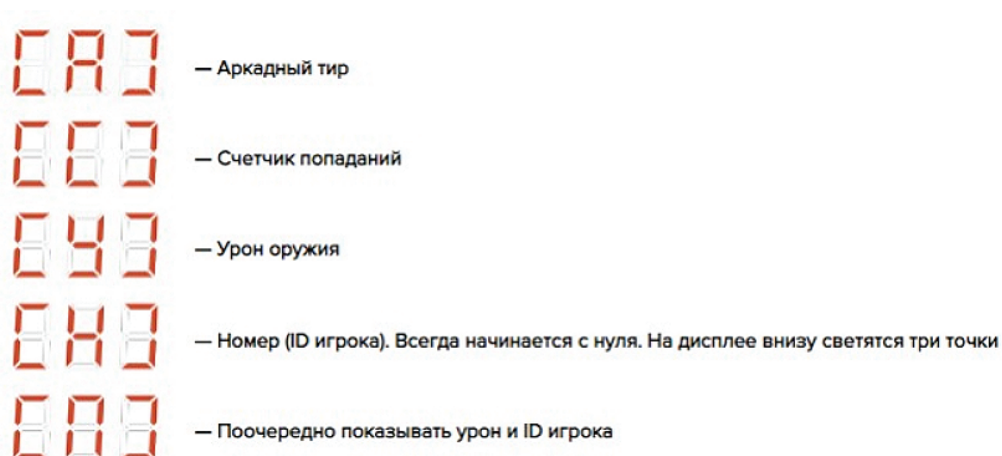
mode and displaying preset parameters (number of points, number of hits, damage, player ID). Turning the key or pressing the button turns off the game set.

4. Device settings

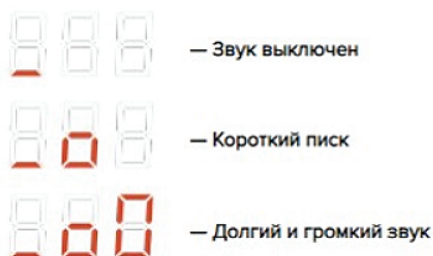
The game set will enter the settings mode if you use Universal Remote Control or Smart Nano Remote Control. To do so, press the Kill Player button, then change the parameters with the New game button. During setup, the device does not respond to shots, and the display schematically shows the value of the selected setting.

The following values are shown on the display:

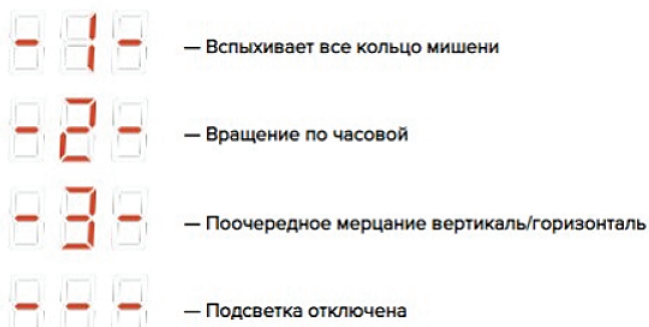
• Shot vibration



• Sound parameters

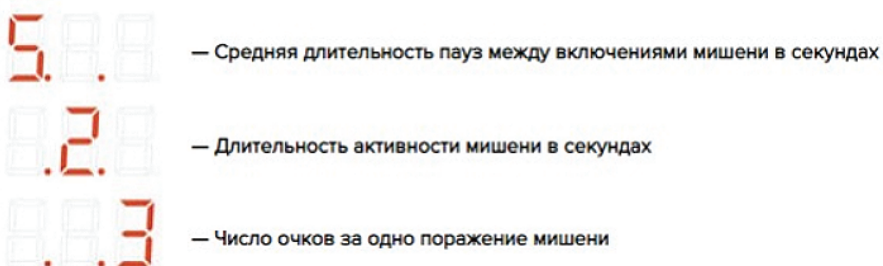


• Backlight brightness



After you've entered all of the appropriate values, the target will store all of your settings after five seconds. The game set is all set to go.

The arcade mode is supported. It serves as an electronic shooting gallery in this scenario. To hold competitions between players and teams, we advocate using many targets at once. Place the devices at different distances and locations. The shooting gallery in the arcade has its own settings. They appear right after the brightness adjustments. They are labelled as follows on the display:



When you have set the correct values, the target will automatically save all settings after five seconds. Then press the New Game or Start Game button on the laser tag gun, the arcade mode is on. Now you can shoot at the electronic targets. The shooting range has no time limit; the instructor must keep track of time and stop the players himself.

5. Operation

Universal Remote Control or Smart Nano Remote Control put the device into the settings mode and changes settings. The target responds to only two buttons on Universal Remote Control: Kill Player (to switch between menu options)

and Start Game (change settings). The control via Nano Remote Control is made by pressing the left button, the backlight must be red. Select Kill Player command, press the red button with the triangular LASERWAR logo to confirm the action. The New Game instruction is controlled via the right button, which also has a red light.

In the Electronic Target, aim the tagger at the LED circle, which will light up in team colour when hit. The player's distance to the target depends on the chosen laser tag weapon.



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